



You start outside of the station. After the message **Look at watch.** You use H, T, C (or only C). Go up the wall and go to the red point.



1 1

In the chamber **Change Suit.** Open Locker. **Take Cube.** **Take Supporter.** Leave through the door.



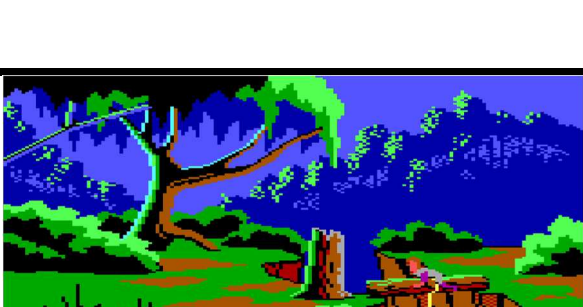
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Go to the platform, go up and enter the transporter. At the end enter the ship and ... be captured. After a longer cutscene you get control again.



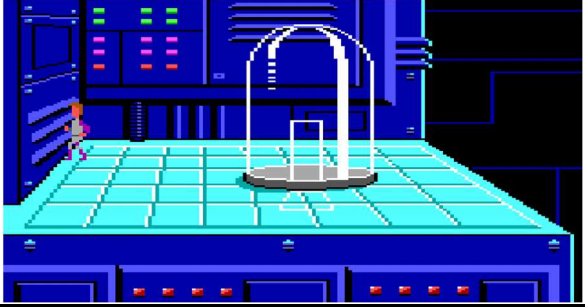
5 10

Search guard. Take card. Search Hover. Press Button. Leave up on the left. In the next scene watch out!		3 13 1 14
Hide behind the tree, until you get the message and a hoover comes along. Then leave upper left.		5 19
Go to the mailbox and Put Order Form in Mailbox. Exit and return to mailbox. Take Whistle.		2 21 2 23
Return and go in the last screen low right. Here you find a little man hanging on a rope. Go to him and Free Man.		5 28
Return to the last screen, and Take blue Spore. Leave at the upper left corner.		4 32
You see the little man gathering berries. Save! Go through the maze and Take Berries. Leave the maze, south and leave upper right.		4 36 4 40

If you typ Look at man before entering the area, you know what to do: Rub Berries on Body. Cross the swamp.		3	43
In the second picture is the water deeper. Here you Take Deep Breath and dive. Down and left. At the light go up.		2 2	45 47
Take Gem Take Deep Breath and dive again to the swamp. Leave the swap right.		3 2	50 52
Climb Tree. Cross the rift and go left until you be caught by a trap. Nothing to do until you awake in a cage.		3	55
Talk twice to Man. When he is near Throw Spore. Search Man. Take Key. Unlock Door. Open Door. Take Rope on stone. Leave in the middle to north.		5 2 2	60 62 64
Go in the next area quick to the west and back to the rift. Climb Log. Tie Rope on Log. Climb Rope to King Kong.		2	66

Climb down to the end. Save. Swing. After the ape had attacked you the first time, be ready to use [F6] to release left.		2	68
Go in the cave, Hold Gem. Go left and fall. Take Gem and leave south.		2	75
Type Say Word and climb ladder. Put Gem in Mouth. Climb down and go east twice. At the second screen climb ladder down until end.		3	79
Go east and the first ladder down, follow east and at the end down. Two screens west and at the end down to the next screen. About the middle go in a tunnel east and after another screen east you are at a sea.		20	99
Go in the water and in the next screen take the right exit to whirlpool.		5	104
Back at land Use Whistle and instantly start typing Throw Puzzle. At the exit Take Stone.		5	109
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Sling Rock on Guard, when he not looks down. Put Keycard in Slot at the door. Enter the shuttle rightside back.		20 141
Press Power. Turn Attitude Dial. Push Thruster Button. Pull Throttle. Then you will be in the asteroid.		5 146
Left and right are elevators. For the floor 3 and 4 it's uninteresting, which one you choose. Press Three.		20 166
Level 3: go to the middle and find the janitor room. Press button. Take Plunger. Use the elevator for level 4.		
Find the janitor room and Take Cutter. Then go left (or right) to enter the toilette. Open Door. Take Paper.		1 167
Look to you enter level 5 from left. Find the janitor room. Take Basket. Take Overall. Take Lighter. Watch out not to be kissed.		1 168
		1 169
		1 170
		1 171

Walk down the stair in front of the shuttle. Go right, go left, type Stick Plunger on Wall and wait until it is necessary.		20	191
Go under a sprinkler. Put Paper in Basket. Put Basket on Floor. Light Paper. Go east, enter the stairs to Vohaul		1 1 10	192 193 203
Use Cutter. Go to the vent on the left, Climb Vent. Go to the back wall and Press Button behind the pump. Exit.		5 10	208 218
Go the small way left. Pull switch. “ Type Enlarge ”. Return to the glass container in time and be enlarged.			
Go left of the chair and Search Vohaul. Go to the screen in the back. Look Screen. Enter SHSR. Go up the stairs, but save first! Use cursor.		10	228
In the tube Open Box. Wear Mask. Go east and automatically to the upper edge. Go east. Then use Num1.		2	230

In the next corridor go west until you reach a red backwall. Here prepare **Push Button** and leave left. At the first pod press enter. Run



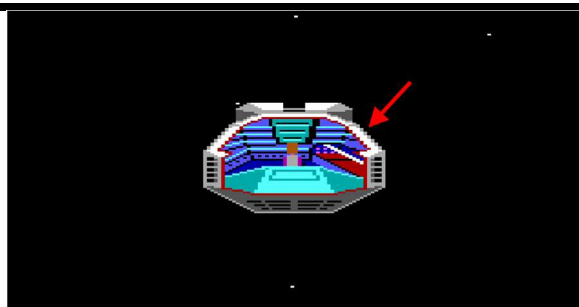
east until you reach the central area. The robot will not follow. Return to the red area and prepare **Enter Pod**.

Go west and enter the first pod, now open. When you run, change to FAST, near the pod use NORMAL.

Press Launch.

10 240

In the pod type
Look Around.
Open Chamber.
Enter Chamber.



10 250

No Spin Off, no final scene, a poor end for a great Hero.
